



# AVASL

## 7 v 7 ADULT SOCCER

### OFFICIAL LEAGUE RULES

#### **LAWS OF THE GAME**

All matches will be played in accordance with current FIFA "Laws of the Game", except where noted below. The following will interpret the rules for the purposes of this league alone.

#### **PLAYERS / TEAMS**

Players on participating teams must be properly registered in AYSO for the MY2017 season. Adult Soccer Program Directors are responsible to ensure that all players meet these requirements.

No registered youth players are permitted to play in the AYSO Adult Soccer league.

The team roster provided will be approved by the League Director to ensure players are currently registered.

Roster changes may be submitted; however, these changes must be received by the League Registrar prior to the beginning of the season AND approved by the League Director. Max roster will be 10.

**There will be no changes made to player rosters after September 9<sup>th</sup>, 2017.**

## **FIELDS**

1. All fields will be set up and taken down by LNSC staff.
2. Trash cans will be provided near each field. Teams will be expected to clean up all trash in their area before leaving.
3. Weapons, alcohol, tobacco (including 'vapor' or 'e-cigarettes'), other controlled substances and noise makers are not allowed at the facility.
4. Pets are not allowed on any fields or common areas. Service animals are allowed.
5. Please observe the Facility Use Rules.

## **FORMAT**

1. This is a three-point system league.
2. Each team will play a minimum of 10 games.
3. Teams will advance to playoffs based on standings points. Number of teams advancing will be 6. Top two teams will have a first round BYE, all others will play in one quarterfinals match. Winners will advance to semifinals against the top two seeded teams. Winners will advance to the championship match and losing teams will play in a consolation match to end the season.

## **GAMES**

1. Regular season games will consist of two 25 minute halves with a five-minute half time. There will be a running clock during the match, including for substitutions. Games may end in a tie.
2. The length of the play for playoff or championship games will be the same as the regular season games.
3. The "home" team will be the first team listed on the game schedule and will be responsible for providing the game balls.

## **THE PLAYERS**

1. Each team will field 7 players on the field at any one time.
2. Each team will field 7 players, with a minimum of 3 female players on the field at any one time.  
There is no limit to the number of females that can be on the field.

The maximum number of male players on the field is 4.

3. All players will have a picture ID present on the referee game card.

Referees will make sure the picture matches the player on the field.

Any player not appearing on the game card will not be eligible to play.

## **SUBSTITUTIONS DURING GAME PLAY**

1. Players may substitute at any time on an unlimited basis, at the discretion of the referee, provided the substituted player must be within 1 yard of the substitution area. Players and substitutes must request the permission of the referee to enter or exit the field of play.
2. The substitution area will be at the halfway line, with one team positioned on either side of the field.

## **UNIFORMS**

All players are required to have an AYSO issued uniform. No Uniform, No play!

All players are required to have ***the 5 s'***

1. Shirts
2. Shorts
3. Socks
4. Shin guards
5. Shoes

Please note: All games will be played on grass fields, so bring appropriate footwear.

## **CHECK-IN**

1. Teams must check in 30 minutes prior to their game. The Referee Coordinators will have the game cards including photo ID's for referees to check off prior to the game. Players not appearing on the game card will not be permitted to play. The players listed on the game cards must match the approved roster submitted.
2. Late arriving players must be escorted to the check-in station by a team official along with their Player Registration Form and be cleared by the Region Staff before participating in any games.

## **DANGEROUS EQUIPMENT**

No player will be allowed to participate in any game with any type of cast or splint. Removal of any type of cast or splint at the field or surrounding area in order to participate shall disqualify the team member from participation.

## **THE REFEREE**

The referee's role;

1. Enforce the "Laws of the Game"
2. A one or two-man referee system will be used for all games
3. The authority of the referee starts when the referee enters the field of play.
4. Record the game score
5. Control the game time
6. Submit the game cards to the Regional Referee Administrator
7. All decisions made by the referee shall be final

## **TIME**

Play will be divided into two 25 minute halves (running clock), separated by a brief half time (up to 5 minutes).

## **THE GAME**

1. There will be a fifteen-minute grace period at the start of each game. The game will be declared a forfeit only after the referee and League Director have confirmed that the circumstances warrant such a decision. A 0-1 forfeit loss will be assigned to the forfeiting team.
2. If there is a suspension attributed to one specific team, that team shall forfeit the game with a score of 0-1. If both teams are deemed by the referee to be at fault, a double forfeit will result, and neither team will receive any points. Both teams may also be subject to further disciplinary action.
3. No game shall start or continue if either team has fewer than 5 players present and ready to play. (Need a minimum of 2 female players)

4. The HOME team will always kick off in the first half.

## SCORING

1. Goals may be scored directly from kickoff and corner kicks.
2. Regular season games may end in a tie and will be recorded as a tie.
3. All medal round matches ending in a tie will have two overtime periods of five minutes in length with teams changing field direction after the first five-minute period. In these matches, if still tied after overtime play, the game shall be decided by FIFA kicks from the penalty mark, with each team taking up to 5 kicks. If the game is still tied, penalty kicks will go to sudden death until a winner is determined. Teams will alternate between male and female kickers.

## OFFSIDE

There is no offside.

## FOULS & MISCONDUCT

1. Any player that commits a foul will be penalized by awarding a ***DIRECT FREE KICK*** to the opposing team which will be taken at the point the infraction, with the exception of fouls occurring inside the penalty area. All opposing players must be no closer than 10 yards to the ball prior to the kick.
2. If a foul is committed in the penalty area, a penalty kick will be awarded.
3. ***NO SLIDE TACKLING*** – Penalized as a direct free kick. Players may slide to keep a ball in play, or to retain possession, as long as they are not in playing distance from a player on the opposite team.
4. Verbal abuse: taunting of players, referees, or spectators by players, or spectators are causes for immediate suspension.
5. Players on the opposing side must be in compliance of the 10 yard radius rule for the following restarts:
  1. Kick Off
  2. Free Kicks
  3. Corner Kicks
  4. Penalty Kicks
  5. Throw In (2 yards)

For any violation of encroachment, the referee may first issue a verbal warning, but if there is a subsequent violation by the same player, a yellow card may be issued by the referee.

1. All yellow card cautions will be punished by a 5-minute penalty and the penalized player must sit out. A sub will be allowed to replace that player during this time.
2. If a player receives a second yellow card in the same game, that player will be sent off and the team will play the remainder of the game 1 player down.
3. All red cards, or double yellow cards, will activate a minimum 1 game suspension. If the card(s) were for violent conduct, an additional penalty or suspension from the League Director may also be applied.

## **STANDINGS**

1. Standings will be determined on the "three-point system" as follows:

WIN = 3 points

TIE = 1 points

LOSS = 0 points

Winners of ties in standings will be determined as follows:

1. Head to head play
2. Goals against
3. Most goals scored
4. Number of shutouts
5. Kicks from the penalty mark (5 per team)
6. Standings will be updated and posted online. The deadline to challenge the posted results will be at the conclusion of the regular season.

## OVERVIEW

1. 7 players on the field (Minimum of 3 female players)
2. Two 25 minute halves / Running Clock
3. Shin Guards are required
4. All fouls are restarted with a **DIRECT KICK**
5. Players receiving a first yellow card will sit out for 5 minutes. A replacement player will be allowed.
6. No slide tackling
7. HAVE FUN!!



AYSO Adult Soccer